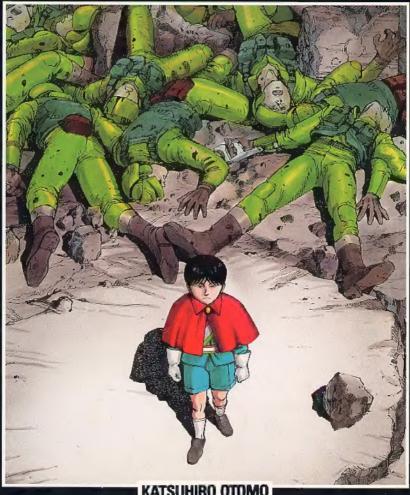
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KATSUHIRO OTOMO





## BY KATSUHIRO OTOMO

STRIKE FROM SPACE

## WHAT HAS GONE BEFORE

030. The world hovers on the brink of World War IV. Kaneda, one-time leader of a delinquent gang, is caught up in the aftermath of a power struggle between a Japanese military research organization — led by a man known only as the Colonel — and a resistance group whose members included Kay, Ryu, and a formidable woman named Chivoko.

The Colonel had a number of psychic children under his control. Each is identified by a numbered tatoo on the hand. Among the children were Kivoko and Maseru — Numbers 25 and 27. The blind Ladv Miyako - Number 19 was once among their ranks but now heads a great religious cult. Number 41 is Tetsuo, once Kaneda's friend, but now his greatest enemy. Tetsuo lost his left arm to a laser blast from the Colonel's military satellite SOL, and has used cybernetics and telekinesis to fabricate for himself a prosthetic replacement.

Most powerful of all the

children is Number 28 --Akira. He is a docite and enigmatic boy who was placed in a cryogenic sleep almost forty years ago when he started the World War III. with a mental blast. He was recently reawakened by Tetsuo, and again he devastated the reconstructed city of Neo-Tokyo. Now Japan exists in a state of emergency. The forces of the army and the resistance are scattered, and the military's formidable "caretaker robots" patrol the streets.

In the western part of Neo-Tokyo the Great Tokyo Empire is formed — a monarchy with Akira on the throne and Tetsuo as his prime minister. Together the pair use their powers, healing the sick, wielding control of the faithful, and organizing their subjects into fighting units to defend their land. To increase the Empire's power. Tetsuo uses drugs and training to develop psychic abilities in certain of the subjects. Most faithful among their numerous followers are Tetsuo's girlfriend, Kaori, and his dapper ambitious assistant. Their headquarters is Neo-Tokyo's Olympic Stadium. To the east, Lady









Kaori

Kiyoko

Akira

Masari



Miyako welcomes refugees to her shrine. In this, she is aided by Kivoko, Masaru. and a number of loval psychically gifted monks.

The **Empire** is infiltrated by teams of spies and commando units from the outside world, led by American Lieutenant George Yamada, Yamada is under orders to assassinate Akira. even if it means taking innoceat lives. To that end. he and his men are equipped with biochemical armaments which take a tremendous toll on Tetsuo's trained psychics when the two groups meet in battle.

A fleet of foreign ships waits in Tokyo Bay, poised for action. Aboard an American naval vessel, an international conclave of of scientists and one Tibetan monk study the Akira

phenomenon — which they've codenamed Juvenile A. One of the scientists Stanley Simmons - goes ashore without military authorization, hoping desperately to implement a secret plan.

Meanwhile, Lady Miyako, Masaru, and Kivoko convince Kay to join them in battle against Tetsuo. because **Key** is a powerful medium through whom the others could project their powers and strike as one.

Kaneda, who's teamed up with Kai and Joker — a friend and a rival from his gang days - yows to kill Tetsuo, using most of their men, as well as such state-of-the-art weapons as they've salvaged, including laser rifles, flying platforms. and one caretaker robot. At the Olympic Stadium, they









Kai



**Retaun** 

The Colonel

Lt Yamada

find destruction and chaos. Their enemy is already under attack by Kay, Yamada's forces, the Colonel, and even by Tetsuo's own men. Tetsuo's lieutenant is so afraid of his leader's power. he tries to flee, murdering Kaori so she can't betray him

Tetauo loses control in battle, and his artificial arm assumes a grossly mutated form. He runs amok, killing anyone who comes too close. His power has grown beyond what his body can contain and is now trying to absorb its surroundings. His body begins to alternate between a normal human form and an immense, uncontrollable. bloated grotesquerie.

Tetsuo finds and is mourning over Kaori when his lieutenant comes to him, cravenly pleading for help against Yamada's forces. The lieutenant and his loyalists die horribly, victims of the biochem weapons, while Akira looks placidly on. When Yamada shoots Tetsuo, Tetsuo is enraged. and Yamada dies a hideous death.

Ironically, the germs in the weapon affect Tetsuo like a drug, enabling him to

reassert mastery over his powers. A duel in the stadium ensues, with Kay and Kanada using lasers and telekinesis against their enemy. Kaneda sends Kai to safety with Akira, and Kai hands the boy over to another gang member. hoping to find Joker and return to the fray.

Then, the international fleet in the harbor sends fighter planes to rain death upon Neo-Tokyo.











Stanley Simmons

Joker

Kaneda



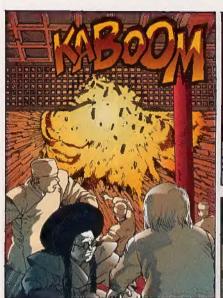




































































































































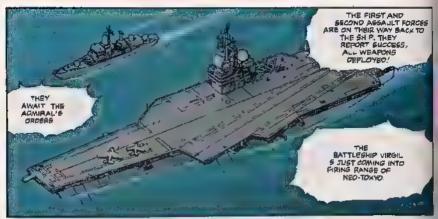












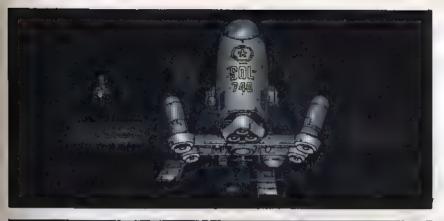




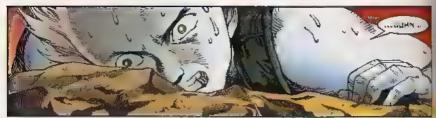










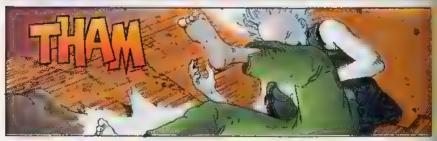








































































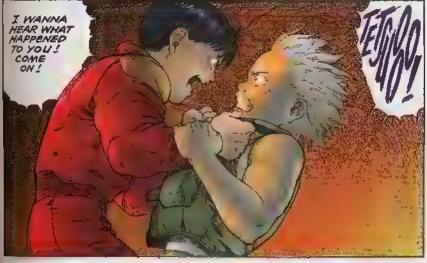










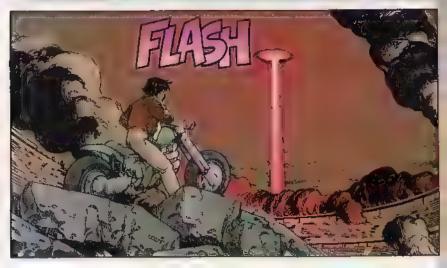




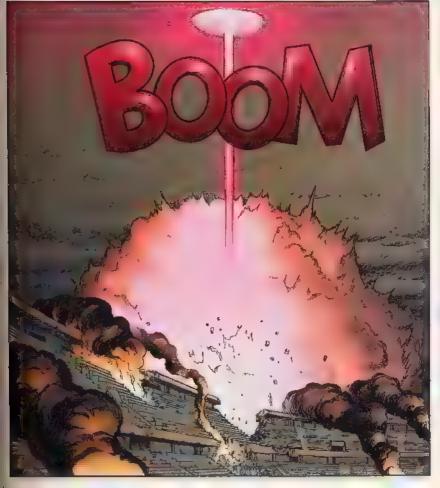




























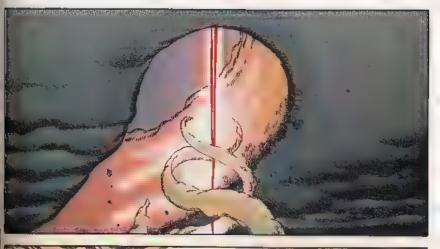


















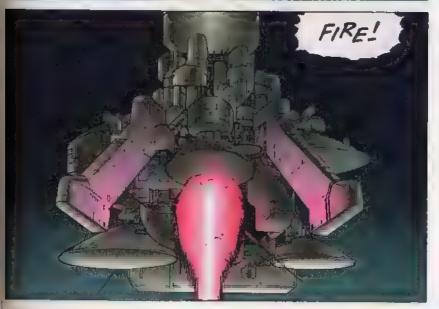


































































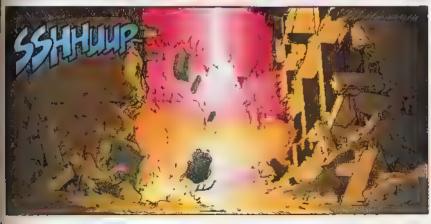










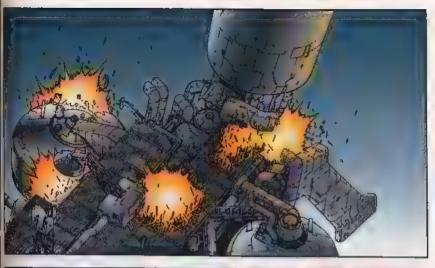




























































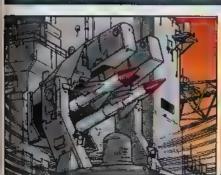












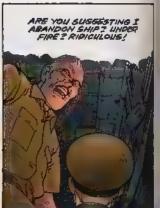






















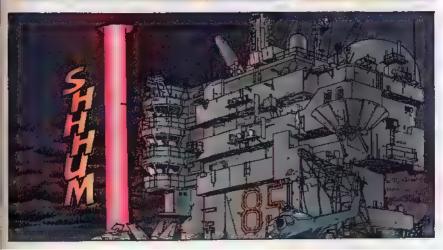




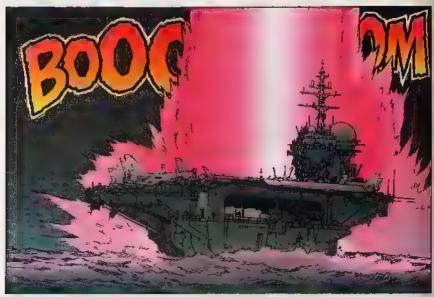


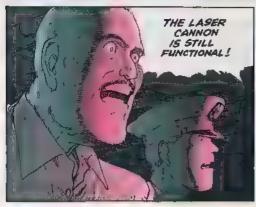










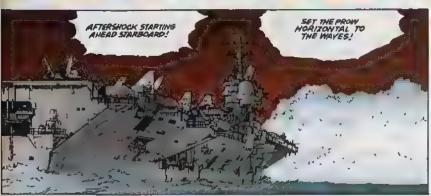


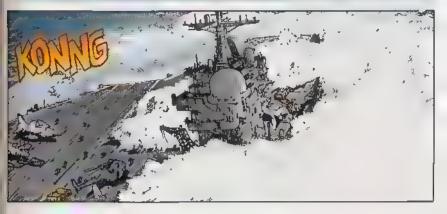










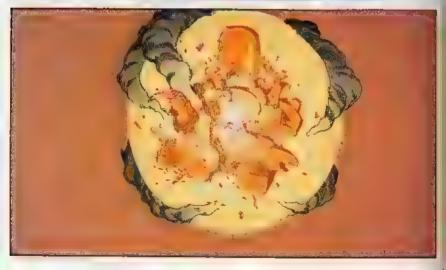




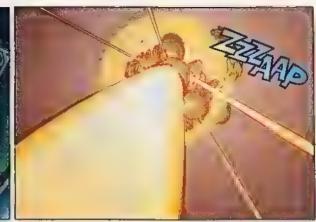
































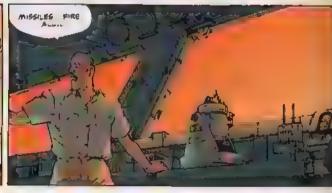














# AKIRA: readers respond

Over the years, Epic Comics has received hundreds of letters from **Akira** fans everywhere. Below is a look at **Akira** through the eyes of its supporters.

I picked up **Akira** #1 today and read it. I found the translation to be clean, smooth and articulated without sacrificing the integrity of the original. I was able to handle the coloring at first glance. I now feel that the colors have added another dimension to the original, a tantalizing variation on a theme.

Thank you for a great job!

— Jeffrey C.F. Wong Aurora, Colorado

Yesterday I purchased Akira #1, and I must say that I am impressed. I had heard of this comic nearly two years before, but knew nothing about it, except that it was supposedly very good. Then, just yesterday I walked into my local comics store and saw the first issue on the shelves. The art stunned me and the color melded perfectly into a comic made for black and white. And the story! The terrific pacing revealed just enough to make me really want to find out more. If the other issues are only one-thirs as good as this one. Akira could easily become one of my favorite comics.

— Richard Clark Pasadena, California

Epic comics has done a truly great thing by translating and adapting **Akira** for American release. The colorization of Mr. Otomo's work is also an excellent idea. I hope that **Akira** will meet with the success that it so richly deserves.

— David B. Mitchell Berkeley, California As a collector of translated Japanese Manga, I was horrified when I learned that you would be coloring **Akira**, which I believed would damage the quality of the artwork. I was most happily surprised by your end results. Otomo's work lends itself well to color and your team has done an excellent job of capturing the true sense of the title through the use of muted tones. I have found **Akira** to be an astounding comic and I applaud you for releasing it to the American public.

- Jason Huff Greenwood, Indiana

**Akira** has grabbed me like no other comic. After 5 issues or so of the Epic **Akira**, I knew I was on to something special. I bought the Japanese versions, started subscribing to **Young Magazine** and ordered **Domu** and **Highway Star**.

— Woody Compton Tallahassee, Florida

First we want to thank Mr. Otomo, Kodansha Ltd. and Epic Comics for introducing to the United States a superb manga; **Akira**. Secondly, we want to introduce ourselves: Jan C. — 35 years old, father; and Jan L. — 7 years old, son. We like **Akira** so much that we bought the movie at a recent Star Trek convention. What an outstanding story and a high quality production! We have discovered that we just can't seem to get enough of **Akira**.

— Jan C. and Jan L. Childress Brooklyn, New York

Otomo may very well be the single best artist to come out of Japan. His work is not only more clear than many of the others I've seen, it also conveys action extremely well. He has a 3D quality in his work that gives the visual effects more of a punch than most artists. . .on either side of the globe.

— David Peattie Concord, California This is the most excellent comic I ever have seen! Katsuhiro Otomo rocks! Most high praises to all the Epic crew for this project! To tell you how excellent! think this book is — I am trying to learn Japanese 'cause you guys just can't translate **Akira** fast enough — plus I've got to get my hands on Otomo's other books.

— Duncan Clarke Terre Haute, Indiana

I have always been an admirer of Japanese comic art, that is until I read **Akira** #22. I then became a fan of the stories as well.

You see, I had bought the issue strictly for the examples of manga art, which I intended to copy. I brought the issue home and opened it, having my Bristol board and art pencils next to me. The first three pages contained, as you know, a synopsis of what had happened previously. I figured I might as well read it for the background information.

I was engrossed. The tale of Akira, Kay, Kaneda and the others fascinated me. As I picked up my book , my eyes fell upon the first page of the story. Within 15 minutes, I had read the whole book. . .twice.

I gingerly opened the book to a page with excellent views and set out to copy your art style. 20 torn pages and four broken pencils later; I surrendered to the bare facts: the art was just plain too good. I read the book again. I was astonished at your attention to detail and your sense of proportion. Your writing was flawless.

So, Mr. Otomo, I would like to raise my hat to a brilliant writer, artist and creator. Thank you for **Akira** and thank you for your great contribution to the comic field.

# — Jordan C. Beasley, age 11 Sacramento, California

> — Henry R. Kujawa Camden, New Jersey

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#### AKIRA SAITO

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#### YUKA ANDO

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## **NORIYUKI DKAZAKI**

managing editor - New York

# Epic Comics

JO DUFFY english adaptation

#### STEVE OUFF

with the

#### OLYOPTICS COMPUTER CREW

colorists

## MICHAEL HIGGINS

with LAURA BRADY letterers

#### **MARIE JAVINS**

editor

#### **CARL POTTS**

executive editor

rom high above, Neo-Tokyo ceases to be a city of the living, becoming instead a target for the soon to be dead. American bombers drop terrible payloads toward the ravaged streets as weapon platforms dance at the edge of space, firing arcane rays of hi-tech destruction down on a battlefield of men and something more than man. From below, the telekinetic power that is Tetsuo rages to be unleashed anew, promising awesome revenge for this latest attack from nations fearful of the unknowable might that is Akira.

And trapped between the heavens and hell on earth, an anxious humanity all too aware

of their own mortality.

